Thousand Sons

*The Thousand Sons have always been a Legion where almost every Legionaire has some Psychic abilities. When they pledged their service to Tzeentch, the God of Change, their Psychic potential unfolded even further, making them dangerous warriors of the mind.*

The Thousand Sons have pledged their allegiance to Tzeentch, and may not choose a different alignment.

## Special Rules

The Rubric

After a disastrous spell cast by Ahriman, all Thousand Sons with no or little psychic abilities were disintegrated and their souls bound forever to their armor, while those with psychic powers found them greatly enhanced.

Thousand Sons can’t recruit *Chaos Legionaires, Raptors, Havocs,* *Chaos Terminators* or Helbrutes. Instead, they may recruit *Rubric Marines*.

All *Chaos Chosen* get 1 PL and 8 PM, a *Chaos Lord* now has 2 PL and 10 PM while Sorcerers have 2 PL and 14 PM and cannot be possessed any more.

## Rubric Marine

*Rubric Marines are the outcome of the disastrous Rubric of Ahriman, making them immaterial warriors in their armors, forever bound to service.*

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| HP | MM | CS | Crit | PL | PM | Gear | Cost |
| 3 | 8 | 8 | 1 | - | - | - | 40P |

|  |  |  |  |
| --- | --- | --- | --- |
| Rules: | - | Devotion: | Level I |

### Equipment

A Rubric Marine carries a Bolter.

### Wargear

Rubric Marines cannot change their weapons.